

DAVID ZHU

(650) 815-5098 • davezhu.art@gmail.com • davezhu.com

SUMMARY

A skilled and hardworking storyboard artist and USC newgrad with a great attitude. I'm seeking a storyboard artist or revisionist position to improve my collaboration, storyboarding, and directing skills, and to become a valued member of your team.

EXPERIENCE

February—March '20 | Culver City, CA

Motion Capture Performer

WAVE XR

- Performed in rehearsal concerts in a motion capture suit
- Troubleshooted motion capture setup for a live virtual concert

June—August '19 | Burbank, CA

Storyboard Revisionist

WARNER BROS.ANIMATION

- Re-boarded and restaged scenes
- Ensured that characters and designs were on model
- Clarified and cleaned up rough panels with redraws and notes
- Created character performances and added hookups, extra poses
- [Click here to view revisions](#) (password available upon request)

May—August '18 | Santa Clara, CA

Graphic Artist

GJEMENI (CODDLE)

- Created high-quality vector and motion graphics
- Played a key role during brainstorming sessions with directors
- [Click here to view graphics and animations](#)

SKILLS

SOFTWARE

Storyboard Pro	<div><div></div></div>
TVPaint 11 Pro	<div><div></div></div>
Photoshop	<div><div></div></div>
After Effects	<div><div></div></div>
Premiere	<div><div></div></div>
Illustrator	<div><div></div></div>
Blender	<div><div></div></div>

VISUAL ART

Dynamic posing	<div><div></div></div>
Perspective	<div><div></div></div>
Character acting	<div><div></div></div>
Shot Composition	<div><div></div></div>
Animation	<div><div></div></div>

EDUCATION

UNIVERSITY OF SOUTHERN CALIFORNIA

School of Cinematic Arts

- B.A. Animation and Digital Arts, received May '20
- Graduated Magna Cum Laude
- Dean's List (6 semesters) and Presidential Scholar

INTERESTS

- Music videos and music production
- Gaming and game development
- Voice acting and audio design
- Reading novels and memoirs